

Beaver Scouts Go Tracking



Information Pack for Colonies

Activity Summary

Beaver Scouts Go Tracking is a locally-organised national activity which aims to get Beaver Scouts out on the hills for a fun-filled one-day expedition experience. Colonies and Scout Counties can organise their expeditions on or after 21st April 2018.

Beaver Scouts will be tasked with completing special stage-specific 'Challenges' in the following areas:

- 'T' is for 'Tracking Signs'
- 'R' is 'Ready for Adventure'
- 'A' is for 'Arranging Flags'
- 'C' is for 'Clues on the Map'
- 'K' is for 'Knowing Leave No Trace'

These challenges are slightly differentiated for Bree, Ruarc and Conn Beaver Scouts. Beaver Scouts can keep track of their progress during the expedition by getting holes punched on a special foldable card (see below).

If a Beaver Scout successfully completes each Challenge on their Go Tracking expedition, they will be rewarded with a special Go Tracking badge.

'Go Tracking' Badge

Our special 'Go Tracking' badge has been designed by Conn Beaver Scout Hannah from 3rd Donegal (Raphoe) Scout Group, the winner our national competition. These special badges can be ordered in quantities of 10 or 20 from The Scout Shop. More details to follow- keep an eye on our Facebook page!



Activity Requirements

The following are the requirements for Bree, Ruarc and Conn to attain the Go Tracking badge, to be assessed by a Scouter. This sheet is for Scouter referral; Beaver Scouts should be given special cards.

			
'T' is for... Tracking Signs	I know how to signal 'go forward', 'go left' and 'go right' with tracking signs.	I know how to signal 'go forward', 'go left', 'go right', 'gone home' and 'not this way' with tracking signs.	I set a trail of at least 500 metres with my fellow Conns for Brees and Ruarc to follow.
'R' is for... Ready for Adventure	I have water and healthy food for my Go Tracking adventure.	I have prepared my own water and healthy food for my Go Tracking adventure.	I have packed my water, healthy food, raingear and other items in my backpack by myself.
'A' is for... Arranging Flags (Semaphore)	I can perform and interpret 'A', 'B' and 'C' with the use of a picture. I can interpret a word signalled by Conns with the use of a picture.	I can perform and interpret 'A' to 'F' with the use of a picture. I can interpret a word signalled by Conns with the use of a picture.	I can perform 'A' to 'G' without the use of a picture. I can semaphore a five-letter word to Brees and Ruarc with the use of a picture.
'C' is for... Clues on the Map	I can identify the following on a map: <ul style="list-style-type: none"> ▪ River/ lake/ sea ▪ Car park ▪ Trees/ forest 	I can identify all three Bree items, plus the following on a map: <ul style="list-style-type: none"> ▪ Mountains/ hilly areas ▪ Roads ▪ Towns/ built-up areas 	I can identify at least 8 features on the map by sight, with help from the map's legend.
'K' is for... Knowing Leave No Trace	I can explain why it is important that I do not leave litter and waste in the out-of-doors.	I can give an example of how I can live by one of the seven principals of Leave No Trace when in the out-of-doors.	I can give an example of how I can live by three of the seven principals of Leave No Trace when in the out-of-doors.
Other requirements for all Beaver Scouts	<input type="checkbox"/> A mountainside Colony picnic <input type="checkbox"/> A closing ceremony for the awarding of badges		



Equipment

Here is the equipment your Colony will need for your Go Tracking expedition:

'T' is for... Tracking Signs	<input type="checkbox"/> Glossary of tracking signs. <input type="checkbox"/> Natural materials (found on the trail).
'R' is for... Ready for Adventure	(All brought by each Beaver Scout) <input type="checkbox"/> Healthy lunch and water <input type="checkbox"/> Raingear <input type="checkbox"/> Backpack <input type="checkbox"/> Hiking boots
'A' is for... Arranging Flags	<input type="checkbox"/> Glossary of semaphore signs. <input type="checkbox"/> Linesman-style flags (at least 4).
'C' is for... Clues on the Map	<input type="checkbox"/> O.S. maps of the area (at least 3).
'K' is for... Knowing Leave No Trace	<input type="checkbox"/> Printout of seven principles of Leave No Trace.
Other materials needed	<input type="checkbox"/> Print-outs for each Bree, Ruarc and Conn Beaver Scout. <input type="checkbox"/> 'Activity Requirements' for each Scouter to refer to. <input type="checkbox"/> Hole-punches (3) to punch holds in the Beaver Scouts' cards. <input type="checkbox"/> Go Tracking badges for awarding at your ceremony. <input type="checkbox"/> Other materials your Colony would like to bring (compass, flint, tarpaulin, games, etc.).

Information sheets for the likes of tracking signs, semaphore and Leave No Trace principles can be found through internet searches.

A timetable for activities on the Go Tracking expedition can be designed by your Scouter team to suit your Colony's needs. All components must be covered, and each objective met on the day; you may like to practise some elements at your weekly meetings in the lead-up to your expedition.

Each Beaver Scout must have a print-out- a good idea is to print these on light-duty card and fold them along the lines to create an accordion-style card that can be folded out.

There is a different printable for Bree, Ruarc and Conn Beaver Scouts. Bree and Ruarc cards are image-based; your Scouters can explain their objectives on the expedition by referring to the 'Activity Requirements', found on the previous page.



I am
Bree
...bold and brave!



Name: _____

Tracking Signs



I am
Bree
...bold and brave!



Name: _____

Tracking Signs



Ready for Adventure



Ready for Adventure



Arranging Flags



Arranging Flags



Clues on the Map



Clues on the Map



Knowing Leave No Trace



Knowing Leave No Trace



I am
Ruararc
...ready to roar!



Name: _____

Tracking Signs

T



I am
Ruararc
...ready to roar!



Name: _____

Tracking Signs

T



Ready for Adventure

R



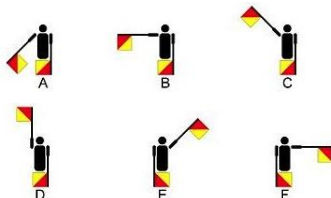
Ready for Adventure

R



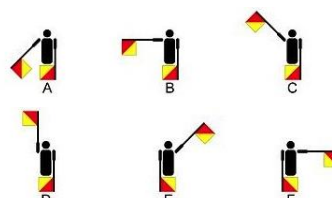
Arranging Flags

A



Arranging Flags

A



Clues on the Map

C



Clues on the Map

C



Knowing Leave No Trace

K



Knowing Leave No Trace

K



I am
Conn
...conquering all!



Name: _____

Tracking Signs

T



Make a trail

I am
Conn
...conquering all!



Name: _____

Tracking Signs

T



Make a trail

Ready for Adventure

R



Pack your lunch and backpack

Ready for Adventure

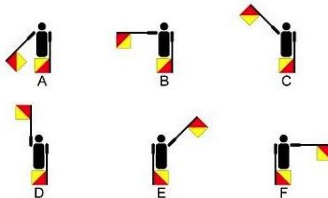
R



Pack your lunch and backpack

Arranging Flags

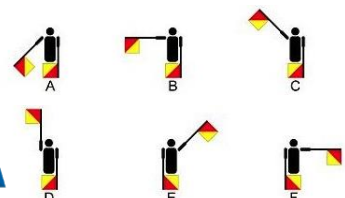
A



Signal a five-letter word

Arranging Flags

A



Signal a five-letter word

Clues on the Map

C



Name 8 features on the map

Clues on the Map

C



Name 8 features on the map

Knowing Leave No Trace

K

Plan Ahead and Prepare
Be Considerate of Others
Respect Farm Animals and Wildlife
Travel and Camp on Durable Ground
Leave What You Find
Dispose of Waste Properly
Minimise the Effects of Fire

Give 3 examples

Knowing Leave No Trace

K

Plan Ahead and Prepare
Be Considerate of Others
Respect Farm Animals and Wildlife
Travel and Camp on Durable Ground
Leave What You Find
Dispose of Waste Properly
Minimise the Effects of Fire

Give 3 examples

